



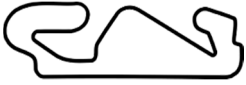





# SSMDG Classicsracer V8 Challenge 2021

## Race Regulations

### Date & Time

	<b>BoP Test Day</b> Thursday 17 June @ 2200	
<b>Round 1</b> Thursday 24 June @ 2200	<b>Round 2</b> Thursday 8 July @ 2200	<b>Round 3</b> Thursday 22 July @ 2200
<b>Round 4</b> Thursday 5 August @ 2200	<b>Round 5</b> Thursday 19 August @ 2200	<b>Round 6</b> Thursday 2 September @ 2200

### Track

	<b>BoP test Day &amp; Round 1</b> (0900, 1030, 1630, 1930) Circuit de Barcelona - Catalunya GP 加泰隆尼亞賽道- GP 賽道		<b>Round 2</b> (0625, 0940, 1350 1510) Circuit de Sainte-Croix - B 聖十字賽道 - B 賽道
	<b>Round 3</b> (1000, 1500, 1700, 1930) Nürburgring GP 紐堡林賽車場 - GP 賽道		<b>Round 4</b> (0745, 1045C, 1315, 1730C) Red Bull Ring Red Bull 賽道
	<b>Round 5</b> (0800, 1000, 1630, 1830) Dragon Trail - Gardens 龍之徑 - 庭院賽道		<b>Round 6</b> (0700, 1200, 1700, 1920) Sardagna - Road Track - B II 薩丁尼亞島 - 道路賽道 B II

### Race Format

#### Standing Start

**Qualify:** 15 minutes

(Release Car from Pit Exit in 10sec Intervals)

As SSMDG currently has more than 16 drivers, if any round has more than 16 drivers signed up, the Stewards will assign drivers to one of the 3 Lobby rooms for qualification race.

The Top 16 drivers will be entered to the main race.

Qualification Result for Round 1 will be calculated by

**combining of 10% BoP Test Day time trial and 90% from Round 1 Qualification lap time.**

**Race 1:** 14 Laps

**Race 2:** 14 Laps




**Race 3:** 14 Laps



# SSMDG Classicsracer V8 Challenge 2021

## Race Regulations

### Car Category

	<b>Aston Martin V8 VANTAGE S 2015</b>												180,000 Cr
N 400	FR	430 HP	3,549 Lbs	5.02 Kg/Kw	7.9	3.9	1.9	1.8	5.1	4.1			
	<b>BMW M4 COUPE 2014</b>												120,000 Cr
N 400	FR	425 HP	3,300 Lbs	4.72 Kg/Kw	7.9	3.7	2.0	1.8	4.8	4.0			
	<b>Chevrolet CAMARO SS 2016</b>												35,000 Cr
N 500	FR	454 HP	3,686 Lbs	4.95 Kg/Kw	7.6	3.8	2.0	1.8	4.9	4.0			
	<b>Chevrolet CORVETTE STINGRAY 2014</b>												51,000 Cr
N 500	FR	454 HP	3,307 Lbs	4.44 Kg/Kw	9.4	4.0	1.9	1.8	5.1	4.4			
	<b>Ford MUSTANG GT PREMIUM FASTBACK 2015</b>												44,310 Cr
N 400	FR	435 HP	3,706 Lbs	5.19 Kg/Kw	6.7	3.1	1.9	1.7	4.6	3.6			
	<b>Lexus LC500 2017</b>												150,000 Cr
N 500	FR	469 HP	4,277 Lbs	5.54 Kg/Kw	7.9	3.8	2.0	1.8	4.9	4.1			
	<b>Lexus RCF 2014</b>												95,300 Cr
N 500	FR	469 HP	3,946 Lbs	5.11 Kg/Kw	8.1	3.8	1.9	1.7	4.9	4.1			
	<b>Mercedes-Benz MERCEDES-AMG GTS 2015</b>												184,000 Cr
N 500	FR	503 HP	3,461 Lbs	4.19 Kg/Kw	8.8	4.2	2.1	2.1	5.1	4.5			

### Car Tuning, Setting & Wheel Size

**Power, Weight, Aerodynamics and Transmission** **MUST APPLY** as Official Data listed below, unless it was requested by the Race Stewards. **Suspension and LSD** adjustment are **FREE**.

The Race Stewards may ask drivers to provide proof of tuning after each race. Wheel size must use **Default**.

**+1 and +2 size are prohibited**, wheel model has no limit.

### Car Allocation & Settings

Race cars are allocated to drivers according to the ASPAR rating colour group as linked below,

#### Car Allocation

[https://drive.google.com/open?id=1CjQJ\\_Uh3lHxz0hN1ghdj8iGjT2q7NYKj](https://drive.google.com/open?id=1CjQJ_Uh3lHxz0hN1ghdj8iGjT2q7NYKj)

#### Car Settings

<https://drive.google.com/open?id=12ysp15BLJD5altYUumaPFFPEGZlyP5yn>



# SSMDG Classicracer V8 Challenge 2021 Race Regulations

## Team Championship

Two teams will be formed with Colour, Green and Blue drivers. Each team will be led by a Gold driver, with equal number of Colour, Green and Blue driver. The Team Championship points will be calculated based on each driver's championship points and with multiplication according to their level status as below.

 Driver x1.00,  Driver x1.25,  Drivers x1.50

The points will be added in team and averaged using Central Limit Theorem to ensure the final points are calculated fair and accurate. The team with the highest score wins the Round. The team has the most wins will consider Team Champion. If two teams win the same amount of rounds, which team has the highest total score will consider the winner.

SSMDG Classicracer V8 Challenge 2021 Team Championship - Round 5										
Team	Name	Game Tag	Div	PL	X	Pt. X	Drivers	Points	CLT	Total Wins
A	Stanford C.	BOSSSSCHAU	1	35	1.00	35.00	7	249.50	-2.42	1
A	Leo L.	FSR_R4mborghini	1	43	1.00	43.00				
A	Kokyo C.	FSR_Kokyo	1	32	1.00	32.00				
A	Kris L.	GodHand_S2000	1		1.00					
A	Fai C.	no9nathan-road	2		1.25					
A	Bern H.	Panda_Specialist	2	42	1.25	52.50				
A	Calvin K.	calvinkk32	3		1.50					
A	Kit T.	KAGA_OGRE	3	19	1.50	28.50	6	225.75	2.61	4
A	Dominic C.	nic315nic315	3	5	1.50	7.50				
A	Kay Y.	ykyu15	3	34	1.50	51.00				
A	Ben S.	FerrariHk	3		1.50					
B	Winson W.	WMBimmer	1		1.00					
B	Ka Hoi C.	GodFoot_R34GTR	1	26	1.00	26.00				
B	Alan T.	X_MrTaipa_X	1		1.00					
B	Ray T.	Jafitzz_2nd	1	40	1.25	50.00	6	225.75	2.61	4
B	Mickey L.	mic_evo	2		1.25					
B	Franco W.	rocket_franco	2	43	1.25	53.75				
B	Karl H.	bibiffkaka	3	31	1.50	46.50				
B	Billy C.	s3audi	3	24	1.50	36.00				
B	Peter F.	YummyAaron	3	9	1.50	13.50				
B	Jason Y.	YingCfoo	3		1.50					
						TTL	475.25	Congratulations to Team B in winning the Team Championship		
							36.56			

## Race Settings

**Boost:** Off, **Visible Damage:** On, **Mechanical Damage:** Mild, **Tire Wear:** x1, **Fuel Consumption:** None

**Slipstream Strength:** Real, **Grip Red. on Wet Track/Track Edge:** Low

## Regulation Settings

**Balance of Performance:** Off, **Tire Rating:** See Tires Regulations

**Livery Restrictions:** Allowed, **Racing Number Type:** See Race Number,

**Apply Car Numbers Automatically:** Standard Number, **Tuning:** No Limit

## Tire Regulations

All drivers will use RS (Racing Soft) for Qualify with no tire wear.

Drivers must use 'Option' RSS (Racing Super Soft) in one of the race in each Round.

Each Driver must nominate their tire compound before start of the race.

## Penalty Settings

**Ghosting During Race:** None, **Shortcut Penalty:** Strong, **Wall Collision Penalty:** Off,

**Side Contact Penalty:** Off, **Correct Vehicle Course After Wall Collision:** Off, **Flag Rules:** Off



# SSMDG Classicsracer V8 Challenge 2021 Race Regulations

## Limit Driving Options

Counter steering Assist: No Limit, Active Stability Management: No Limit, Driving Line Assist: On,

Traction Control: **Prohibited**, ABS: No Limit, Auto-Drive: No Limit

## Racing Number

All drivers must use the SSMDG Number Plate  
with **Type 7** numbers in GT Sport. You can search  
"SSMDG" in the Discover section of GT Sport.

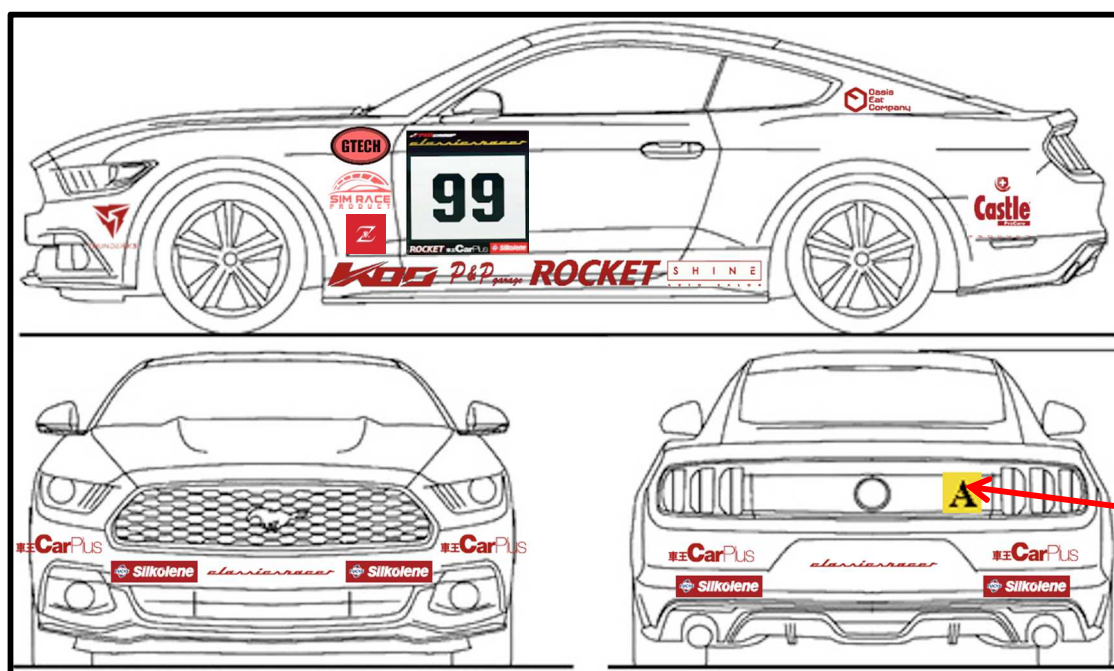


## Car Livery

All driver must apply main sponsor according to the Sponsor Allocation Listing

[https://drive.google.com/open?id=1CjQJ\\_Uh3IHxz0hN1ghdj8jGjT2q7NYKj](https://drive.google.com/open?id=1CjQJ_Uh3IHxz0hN1ghdj8jGjT2q7NYKj)

Sponsors Logo must be shown according to instruction below.



Team ID





## SSMDG Classicracer V8 Challenge 2021 Race Regulations

### Driver Race Suit Livery

There is no restriction with Driver Race Suit livery. Sponsors Logo must be shown on both sides of the sleeves as shown.



### BoP Test Day Awards

Points will be awarded to the drivers with the fastest average laptime after the three timed sessions,

1st = 8 points	2nd = 7 points	3rd = 6 points	4th = 5 points	5th = 4 points
6th = 3 points	7th = 2 points	8th = 1 point	9th = 0 point	10th = 0 point
11th = 0 point	12th = 0 point	13th = 0 point	14th = 0 point	15th = 0 point

Points will be awarded to the drivers listed as classified finishers in the Final Result at the race session

1st = 8 points	2nd = 7 points	3rd = 6 points	4th = 5 points	5th = 4 points
6th = 3 points	7th = 2 points	8th = 1 point	9th = 0 point	10th = 0 point
11th = 0 point	12th = 0 point	13th = 0 point	14th = 0 point	15th = 0 point

### Race Awards

Points will be awarded to the drivers listed as classified finishers in the Final Result at each Race,

1st = 20 points	2nd = 17 points	3rd = 15 points	4th = 13 points	5th = 11 points
6th = 10 points	7th = 9 points	8th = 8 points	9th = 7 points	10th = 6 points
11th = 5 points	12th = 4 points	13th = 3 points	14th = 2 points	15th = 1 point

### Bonus Awards

Fastest Qualifier in Qualifying= 1 Point
Fastest Lap in Each Race = 1 Point
Leading a Lap During Races = 1 Point (Maximum)





# SSMDG Classicracer V8 Challenge 2021 Race Regulations

## Championship Awards

The championship will be based on the drivers total points gained in the 6 rounds of the championship

In the event of a tie between two or more competitors, the driver who had the most win shall be declared the winner.

## ASPAR Rating

ASPAR (Average Score per Attended Race) Rating is calculated by average the race point per race. It is a rating to distinguish the performance of drivers in order to assist the Race Stewards to introduce better balance of performance in order to provide closer and fairer racing.

SSMDG Classicracer V8 Challenge 2021 ASPAR - Round 5					
Pos	Car	Driver	Game Tag	AR	ASPAR
1	76	Leo L.	FSR_R4mborghini	15	15.00
2	92	Stanford C.	B0SSSSCHAU	15	12.47
3	47	Winson W.	WMBimmer	6	12.33
4	49	Ray T.	Jafitzz_2nd	15	10.80
5	21	Franco W.	rocket_franco	12	10.75
6	97	Mickey L.	mic_evo	12	10.33
7	23	Billy C.	s3audi	15	10.00
8	27	Kris L.	GodHand_S2000	3	9.33
9	22	Bem H.	Panda_Specialist	12	9.25
10	10	Karl H.	bibiffkaka	15	9.07
11	3	Fai C.	no9nathan-road	3	9.00
12	85	Kokyo C.	FSR_Kokyo	15	8.60
13	86	Ka Hei C.	GodFoot_R34GTR	15	8.53
14	24	Kay Y.	ykyu15	15	7.33
15	7	Dominic C.	nic315nic315	14	6.93
16	6	Kit T.	KAGA_OGRE	15	6.00
17	81	Peter F.	YummyAaron	15	4.33
18	64	Jason Y.	YingCFoo	6	1.50
19	32	Calvin K.	calvinkkc32	3	1.00
20	19	Ben S.	Ferrarihk	3	0.67
21	13	Alan T.	X_MrTaipa_X	0	0.00

SSMDG Classicracer V8 Challenge 2021 Success Ballast - Round 6			
Car	Driver	Game Tag	SB
76	Leo L.	FSR_R4mborghini	5%
92	Stanford C.	B0SSSSCHAU	4%
47	Winson W.	WMBimmer	3%
49	Ray T.	Jafitzz_2nd	2%
21	Franco W.	rocket_franco	1%

## Success Weight Ballast

A system of "Success Weight Ballast" handicap will be applied to drivers in the SSMDG Classicracers V8 Challenge. For races with **8 cars or more**, Weight Ballast will be added to the Base Weight (BW) of the Top 5 ASPAR drivers in the following allocations:

1st	2nd	3rd	4th	5th
BW + 5%	BW + 4%	BW + 3%	BW + 2%	BW + 1%

For races with **less than 8 cars**, Weight Ballast will be added to the Base Weight (BW) of the Top 3 ASPAR drivers as follow,

1st	2nd	3rd
BW + 3%	BW + 2%	BW + 1%

Between events, Weight Ballast is allocated according to championship positions and is carried in **Qualifying and Race 1**

For **Race 2 and 3**, Weight Ballast is allocated according to the finishing positions in



# SSMDG Classicracer V8 Challenge 2021

## Race Regulations

Race 1 and 2 respectively

Any drivers who did not attend the BoP Session, he will begin Round 1 with BW +3%

Any drivers joining the championship after Round 1 or absent from previous race round, he will begin their **Qualifying and Race 1** with **BW +3%**.

## Balance of Performance (BoP)

ASPAR BoP for Round 1 is according to the averaging of qualifying and race lap time in BoP Session. However, if the average lap time in Round 1 is 1% or more, faster than the time in BoP, extra ballast will be applied accordingly.

From Round 2 onwards is set according to the averaging of qualifying lap time from of the previous race round. All drivers must apply the race Base Weight and Base Power to their car as listed

Delta	Car	Driver	Game Tag	Qualify	Tire Q	Race 1	Tire 1	Race 2	Tire 2	Race 3	Tire 3	BoP Avg.	OBP	QBW	P+/-	W+/-	NBP	NBW	Avg. Diff
	92	Bem H.	Panda_Specialist	01:36.679	RS	01:37.537	RS	01:38.075	+4RSS	01:37.270	RS	01:37.794	100	91		1	100	92	00:00.271
	92	Stanford C.	B0SSSSCHAU	01:37.097	+4RS	01:38.195	+4RS	01:38.007	RS	01:37.666	RSS	01:37.936	99	93			99	93	00:00.129
	85	Kokyo C.	FSR Kokyo	01:36.954	RS	01:38.036	RS	01:37.997	RS	01:37.824	+1RSS	01:37.952	92	86			92	86	00:00.113
	21	Franco W.	rocket_franco	01:37.300	RS	01:37.749	RS	01:38.015	+4RSS	01:38.115	+5RS	01:37.960	95	92			95	92	00:00.105
	76	Leo L.	FSR R4mborghini	01:37.560	+5RS	01:38.058	+5RS	01:37.810	+1RS	01:38.044	+4RSS	01:37.971	99	93			99	93	00:00.094
	86	Ka Hei C.	GodFoot_R34GTR	01:36.973	RS	01:37.732	RS	01:38.285	+2RSS	01:38.123	RS	01:38.047	92	89			92	89	00:00.018
	23	Billy C.	s3audi	01:37.012	+2RS	01:38.205	+2RS	01:37.736	RSS	01:38.246	RS	01:38.062	95	102			95	102	00:00.003
01:38.065	10	Karl H.	bibiffkaka	01:36.804	RS	01:37.927	RSS	01:38.423	+3RS	01:38.099	RS	01:38.150	101	97			101	97	00:00.085
	24	Kay Y.	ykyu15	01:37.764	RS	01:38.311	RS	01:38.179	RS	01:38.157	+2RSS	01:38.216	86	97			86	97	00:00.151
	49	Ray T.	Jafitzz_2nd	01:36.826	RS	01:38.594	RS	01:38.093	RS	01:38.226	+3RSS	01:38.304	100	94	-1		100	93	00:00.239
	6	Kit T.	KAGA_OGRE	01:37.199	RS	01:38.252	RS	01:38.467	RS	01:38.256	RSS	01:38.325	95	99	-1		95	98	00:00.260
	81	Peter F.	YummyAaron	01:38.099	RS	01:38.950	RS	09:00.000	RS	01:38.017	RSS	04:05.656	86	95			86	95	
	7	Dominic C.	nic315nic315	01:36.746	RS	01:37.678	RS	09:00.000				06:32.559	95	99			95	99	

Car	Driver	Game Tag	BP%	BP	BW%	SB%	TW%	BW	1%	2%	3%	4%	5%
92	Stanford C.	B0SSSSCHAU	99	431	93	4	97	3,596	3,633	3,670	3,707	3,744	3,781
10	Karl H.	bibiffkaka	101	429	97		97	3,201	3,234	3,267	3,300	3,333	3,366
32	Calvin K.	calvinkkc32	101	429	97	3	100	3,300	3,333	3,366	3,399	3,432	3,465
19	Ben S.	Ferrarihk	86	433	93	3	96	3,322	3,357	3,391	3,426	3,461	3,495
85	Kokyo C.	FSR Kokyo	92	431	86		86	3,394	3,434	3,473	3,513	3,552	3,592
76	Leo L.	FSR R4mborghini	99	431	93	5	98	3,633	3,670	3,707	3,744	3,781	3,818
86	Ka Hei C.	GodFoot_R34GTR	92	431	89		89	3,513	3,552	3,592	3,631	3,671	3,710
27	Kris L.	GodHand_S2000	92	431	84	3	87	3,721	3,764	3,806	3,849	3,892	3,935
49	Ray T.	Jafitzz_2nd	100	430	93	2	95	3,371	3,407	3,442	3,478	3,513	3,549
6	Kit T.	KAGA_OGRE	95	431	98		98	3,240	3,274	3,307	3,340	3,373	3,406
97	Mickey L.	mic_evo	101	429	102	3	105	3,465	3,498	3,531	3,564	3,597	3,630
7	Dominic C.	nic315nic315	95	431	99		99	3,274	3,307	3,340	3,373	3,406	3,439
3	Fai C.	no9nathan-road	95	431	93	3	96	3,538	3,574	3,611	3,648	3,685	3,722
22	Bem H.	Panda_Specialist	100	430	92		92	3,265	3,300	3,336	3,371	3,407	3,442
21	Franco W.	rocket_franco	95	431	92	1	93	3,427	3,464	3,501	3,538	3,574	3,611
23	Billy C.	s3audi	95	431	102		102	3,373	3,406	3,439	3,472	3,505	3,538
47	Winson W.	WMBimmer	99	431	91	3	94	3,485	3,522	3,559	3,596	3,633	3,670
13	Alan T.	X_MrTaipa X	92	431	84	3	87	3,721	3,764	3,806	3,849	3,892	3,935
64	Jason Y.	YingCFoo	95	431	92	3	95	3,141	3,174	3,207	3,240	3,274	3,307
24	Kay Y.	ykyu15	86	433	97		97	3,357	3,391	3,426	3,461	3,495	3,530
81	Peter F.	YummyAaron	86	433	95		95	3,288	3,322	3,357	3,391	3,426	3,461

Please take note of your car Base Power (BP) and Base Weight (BW), Total Weight (TW) is used in Qualification and Race 1



## SSMDG Classicsracer V8 Challenge 2021 Race Regulations

### Wildcard Qualification Race

With the increasing SSMDG members, the championship now has more than 30 drivers to qualify for 16 car grids in each round. For those that are outside the qualification maxima, SSMDG is considering to allow a second chance by organizing a Wildcard Qualification Race.

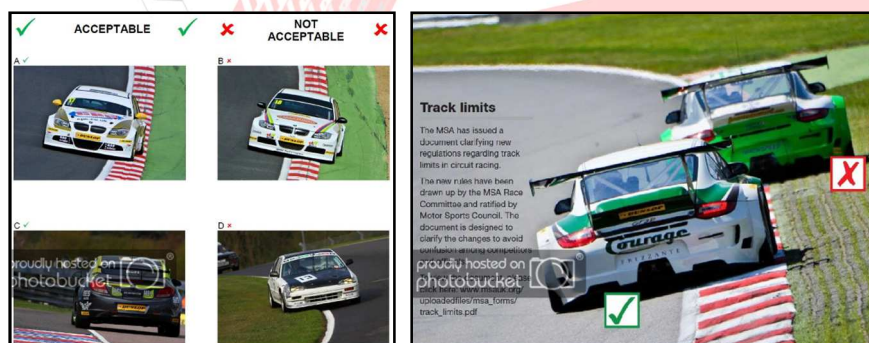
The 20 minutes race is under qualification settings and grid according to the qualification position 17th onwards, with minimum of 3 drivers. If there are less than 3 drivers, the race will consider as cancelled.

The winner will receive Wildcard entry to the next round and grid according to the qualifying result. If there is no Race Stewards able to qualify for the main race, the 15th grid position will be allocated for race management purposes, and this driver enters into the Wildcard race. Vice Versa, if there is no race stewards entered in the Wildcard race, it will be run by a volunteer driver with replay recorded for reference.

All race regulations and penalties applied as the main race. Any protests are to be submitted as regulations required.

### Exceeding Track Limit

All drivers must adhere to the track limit rule as shown as below. Although there is AI penalty system in GT Sport, but it may not give out time penalty to drivers for exceeding track limit. However, the Race Stewards will follow up with race replay and issue reprimands with penalty to drivers found abusing track limit during the race. Minimum penalty deducting 5 seconds to race result.

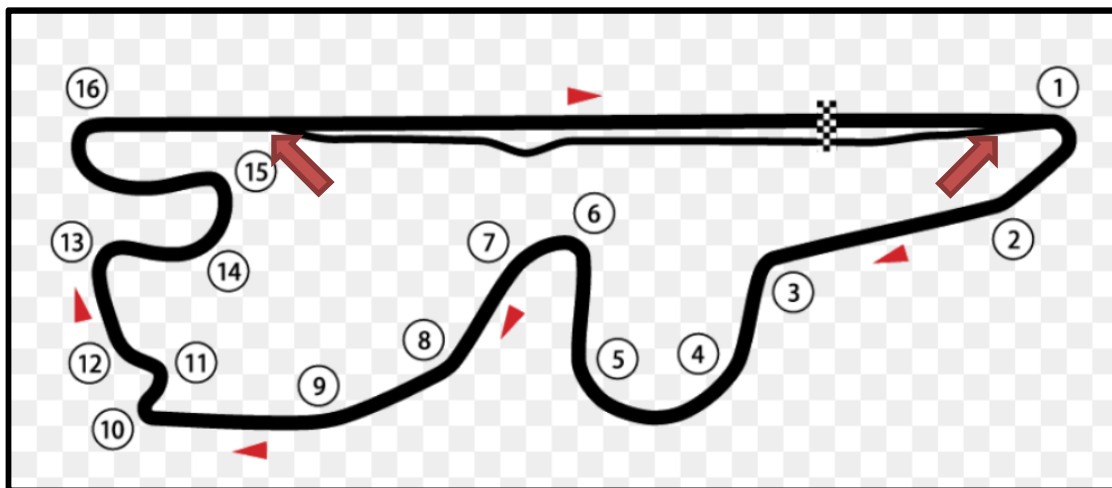




## SSMDG Classicsracer V8 Challenge 2021 Race Regulations

### Stopping on Course

When any driver needed to stop on course during a practice or qualification session. All car must only stop at the pit entrance or exit area, any other position on the track are forbidden. Driver who found stopping outside the designated area will have 5% added to their qualification time with driver reprimand.

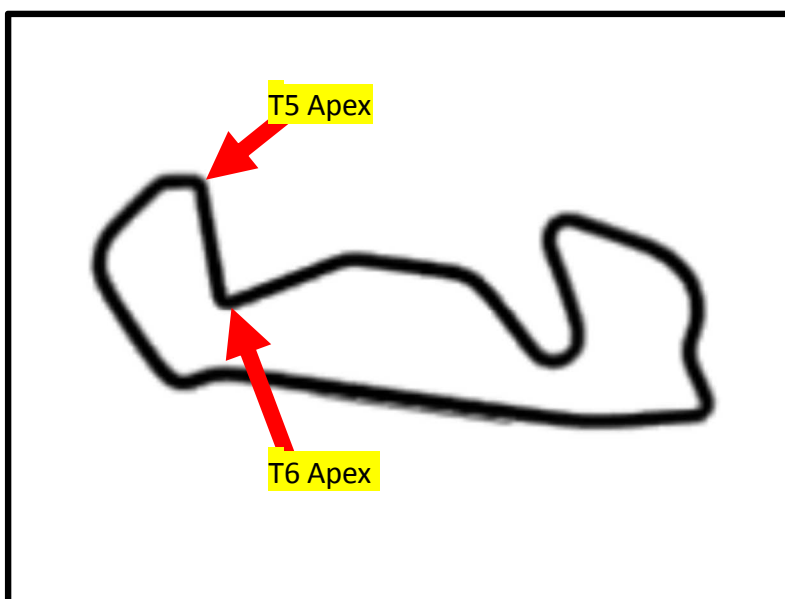


Example: Stopping Area at Fuji International Speedway

### Track Limit at Sardegna - Road Track – B II

All drivers must respect the SSMDG track limit rules. Also, the race stewards would monitor the higher occurrence corners pointed below. If race stewards find driver abusing the track limit and gain advantage, reprimands with penalty will be issued.

Track Limit Guide video: <https://youtu.be/N0e7M1Qw4d0>





# SSMDG Classicsracer V8 Challenge 2021

## Race Regulations

### Overtaking

Overtaking is one of the most crucial parts of racing. All drivers involved in an overtaking move must show respect and drive with care. Do not force a chasing car off the track by leaving too little room. Do not change your line in the braking zone. If the attacking car is alongside going into a corner, drivers must adjust their line to avoid contact. Blocking a car that has an overlap is not allowed. An overlap is defined that the front of the attacker's car is at least next to the rear tyres of the defender's car. Excessive divebombing is also not allowed. More information at Section 25.4 of NASA Club Codes and Regulations  
<https://nasa-assets.s3.amazonaws.com/document/document/282/2021.8.2.pdf>

### Race Line

In terms of race line participants can protect their position by changing line once. Excessive weaving and blocking is not allowed. If you re-enter the track, you have to be extremely careful and should not defend against the cars on track that are approaching with higher speed.

### Penalty

All drivers are expected to obey with the basic race manners above. If there is any racing misconduct, the Race Stewards will apply penalty according the severity of the incident.

#### **Minor Penalty - 5 seconds deduction to final race result**

Definition of Minor Penalty can be but no limit to track limit and incident that caused your opponent to lost control (on track) and lost position.

A relatively minor but straightforward on-track incident, involving and affecting only two cars, that can be simply rectified by swapping their finishing positions post-race (within five seconds).

#### **Major Penalty - 10 seconds deduction to final race result**

Definition of Major Penalty can be but no limit to incident that caused your opponent to lost control (off track) and lost position.

#### **Serious Penalty - Disqualify of Race**

Definition of Serious Penalty can be but no limit to incident that included serious driver misbehavior and not comply with the car and race settings.

### Definition of Incidents

"Incident" means any occurrence or series of occurrences involving one or more drivers, or any action by any driver, which is reported to the stewards by other drivers which include (but is not limited to):

- Causing a collision which disadvantages competitors



## SSMDG Classicsracer V8 Challenge 2021 Race Regulations

- Forcing a driver off the track
  - Illegitimately preventing a legitimate overtaking manoeuvre by another driver
    - Illegitimately impeding another driver during overtaking
    - Dangerous driving
  - Using in-game text chat during qualifying or race sessions
  - Lack of respect, foul language or bad attitude towards other drivers, Race Stewards, or the spectators
    - Violations of track limit
- Does not comply to any race and car settings

### Method of Protest

If any driver would see necessary to place a protest against a competitor, he may contact both Race Stewards by Whatsapp or Facebook Messenger privately within 12 hours after race and submit the supporting replay clip of the incident including 30 seconds before and after of the incident, the Race No., Lap No., and Turn No. within 24 hours. We would look into the incident for you discreetly and carry out any necessary actions if needed. Also, if any protest involved with Bem H. and Franco W. (Race Stewards), SSMDG will consult current racing drivers from Hong Kong, Malaysia and UK for fair opinion and judgments. SSMDG Race Stewards reserves the right of final decision and interpretation in the case of any dispute.

### Addition Championship Penalty

Any driver who has received three reprimands will, on receiving the third reprimand be given the additional penalty of starting the next available race from the rear of the grid and a deduction of three points from their Championship tally in the Drivers Championship. Any such reprimand will remain valid and on a Driver's record for 6 months from the date applied.

On a fourth reprimand the driver will receive a one - race ban to be taken at the next available Race, on the fifth reprimand the driver will receive a two - race ban to be taken at the next available Races and on the sixth reprimand the driver will receive a three - race ban to be taken at the next available Races. On the seventh reprimand the driver will be excluded from the Championship for the remainder of the Season.

Every reprimand from and including the third reprimand will also receive a deduction of three points from their Championship tally in the Drivers Championship. Drivers must carry the appropriate Championship/Success Ballast for the race in which they would normally have started prior to the application of any such penalty.

A relatively minor but straightforward on-track incident, involving and affecting only two cars, that can be



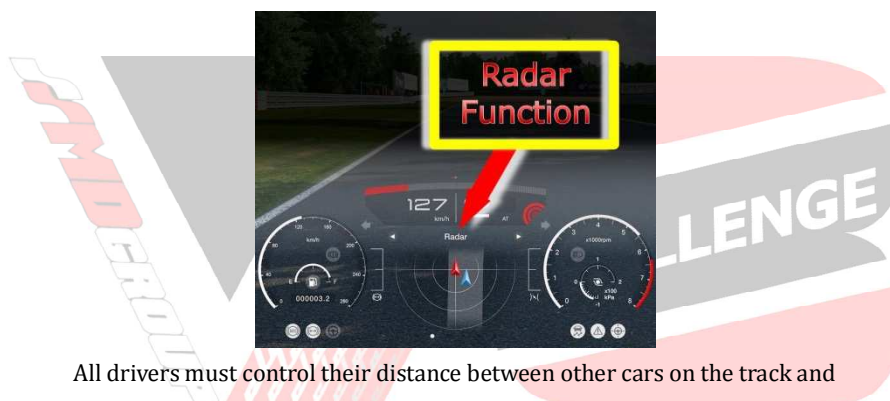
## SSMDG Classicsracer V8 Challenge 2021 Race Regulations

simply rectified by swapping their finishing positions post-race (within five seconds) (or which has already been fully redressed within one lap by the offending driver) will not necessarily constitute a reprimand

To further promote a proper racing manner, from SSMDG MX-5 Cup Round 5 onwards, drivers will be able to cancel out their reprimand after two rounds of clean races. The Race Stewards will delete the reprimand from the oldest of the driver record.

SSMDG GT Sport - Reprimand Record						
Date	Driver	Game Tag	Event	RIN	Record	Penalty
08/04/2021	Rex H.	RexHul	ZCC	2101ZCCR3ITR001	R3 - Technical Regulations (Transmission)	Reprimand + DQ R1-3
08/04/2021	Rex H.	RexHul	ZCC	2101ZCCR3R2ITL001	R3 - R2, L9, T6 - Track Limit	Reprimand + 5 Seconds
08/04/2021	Alan T.	X_MrTaipa_X	ZCC	2101ZCCR3R2IDS001	R3 - R2, L9, T6 - Driving Standard	2x Reprimand + DQ R2-3
24/06/2021	Jason Y.	YingCFoo	V8C	2102V8CR1R2L01T07	R1 - R2, L1, T7 - Sporting Regulations	Reprimand + 10 Seconds
22/07/2021	Calvin K.	calvinkcc32	V8C	2102V8CR3R1L01T06	R3 - R1, L1, T6 - Sporting Regulations	Reprimand + 10 Seconds
22/07/2021	Ray T.	Jafitzz_2nd	V8C	2102V8CR3R2L01T01	R3 - R2, L1, T1 - Sporting Regulations	Reprimand + 10 Seconds
05/08/2021	Ka Hei C.	GodFoot_R34GTR	V8C	2102V8CR4R1L02T03	R4 - R1, L2, T3 - Sporting Regulations	Reprimand + 5 Seconds
05/08/2021	Billy C.	s3audi	V8C	2102V8CR4R1L03T02	R4 - R1, L3, T2 - Sporting Regulations	Reprimand + 10 Seconds
19/08/2021	Ray T.	Jafitzz_2nd	V8C	2102V8CR5R1L01T01	R5 - R1, L1, T1 - Sporting Regulations	Reprimand + 10 Seconds
19/08/2021	Billy C.	s3audi	V8C	2102V8CR5R2L02T05	R5 - R2, L2, T5 - Sporting Regulations	Reprimand + 10 Seconds

## Use of Radar Function During Racing



All drivers must control their distance between other cars on the track and the cornering speed. Also, utilise the radar function during their race to reduce the chance of accident.



## SSMDG Classicsracer V8 Challenge 2021 Race Regulations

### In Race Communication

All drivers must use Zello app on your phone for easy communication during race.

Link to SSMDG channel <https://zello.com/ssmdg2018>



### Sponsorship

SSMDG has acquired sponsorship from

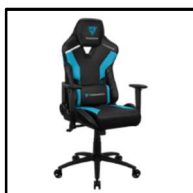
*CLASSICRACER*





## SSMDG Classicsracer V8 Challenge 2021 Race Regulations

### Awards



The Champion of the Classicsracer V8 Challenge 2021 will be awarded  
**Classicsracer Trophy**, Cash Prize **HK\$3,000**, **Castle Dish Washing Liquid x6**, **Fuchs Silkolene Motor Oil 8 Liter**,  
**Challenger Coupons 2 sets**, **ParknShop Coupon HK\$500**, **ThunderX3 TC3 Gaming Chair**, **Aston Martin Pull Bag**, **Aston Martin Key ring** and **Stemex V8 Model**.



2nd Place will be awarded,  
**Classicsracer Trophy**, Cash Prize **HK\$2,000**, **Castle Dish Washing Liquid x6**, **Fuchs Silkolene Motor Oil 4 Liter**,  
**Challenger Coupons 2 sets**, **ParknShop Coupon HK\$300**, **Aston Martin Pull Bag**, and **Stemex V8 Model**.

## SSMDG Classicsracer V8 Challenge 2021 Race Regulations

### Awards



3<sup>rd</sup> Place will be awarded,

**Classicsracer** Trophy, Cash Prize HK\$1,000, **Castle** Dish Washing Liquid x3, **Fuchs Silkolene** Motor Oil 4 Liter, **Challenger** Coupons 2 sets, **ParknShop** Coupon HK\$200, **Aston Martin** Key Ring and **Stemex** V8 Model



4<sup>th</sup> Place will be awarded,

**Classicsracer** Trophy, Cash Prize HK\$500, **Gtech** Oil Additives, **Castle** Dish Washing Liquid x2, **Challenger** Coupons 2 sets, **ParknShop** Coupon HK\$300 and **Aston Martin** Pull Bag

## SSMDG Classicsracer V8 Challenge 2021 Race Regulations

### Awards



5<sup>th</sup> Place will be awarded,

**Classicsracer** Trophy, Cash Prize HK\$300, **Gtech** Oil Additives, **Castle** Dish Washing Liquid x2,  
**Challenger** Coupons 2 sets, ParknShop Coupon HK\$300 and Aston Martin Pull Bag



6<sup>th</sup> Place will be awarded

**Classicsracer** Trophy, Cash Prize HK\$200, **Gtech** Oil Additives, **Castle** Dish Washing Liquid x2,  
**Challenger** Coupons 2 sets, ParknShop Coupon HK\$300 and Aston Martin Pull Bag



## SSMDG Classicsracer V8 Challenge 2021 Race Regulations



The Champion of the Classicsracer V8 Challenge will be awarded

Koo Sport Suspension Coupon at HK\$3,000

2<sup>nd</sup> Place will be awarded Koo Sport Suspension Coupon at HK\$2,000

3<sup>rd</sup> Place will be awarded Koo Sport Suspension Coupon at HK\$1,000

4<sup>th</sup> – 6<sup>th</sup> Place will be awarded Koo Sport Suspension Coupon at HK\$500

(Coupon applies to regular price items with expiration to 30 December 2021)



The Champion of the Classicsracer V8 Challenge will be awarded

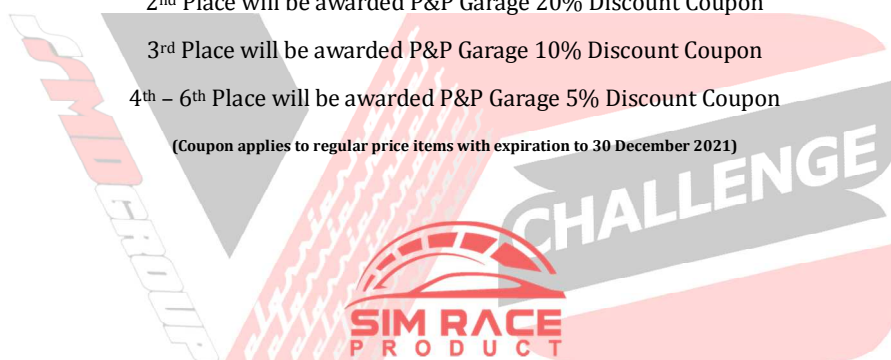
P&P Garage 30% Discount Coupon

2<sup>nd</sup> Place will be awarded P&P Garage 20% Discount Coupon

3<sup>rd</sup> Place will be awarded P&P Garage 10% Discount Coupon

4<sup>th</sup> – 6<sup>th</sup> Place will be awarded P&P Garage 5% Discount Coupon

(Coupon applies to regular price items with expiration to 30 December 2021)



The Champion of the Classicsracer V8 Challenge will be awarded

SIM RACE Product Fanatec CSL Elite \$300 Discount Coupon

2<sup>nd</sup> Place will be awarded SIM RACE Product Fanatec CSL Elite \$200 Discount Coupon

3<sup>rd</sup> Place will be awarded SIM RACE Product Fanatec CSL Elite \$100 Discount Coupon

4<sup>th</sup> – 6<sup>th</sup> Place will be awarded SIM RACE Product Merchandise

(Coupon applies to regular price items with expiration to 30 December 2021)



The Champion of the Classicsracer V8 Challenge will be awarded

Shine Auto Salon 10% Discount Detailing Coupon + Air Freshener Pack

2<sup>nd</sup> Place will be awarded Shine Auto Salon 10% Discount Detailing Coupon + Air Freshener Pack

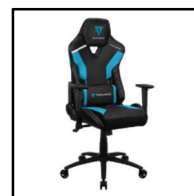
3<sup>rd</sup> Place will be awarded Shine Auto Salon 10% Discount Detailing Coupon + Air Freshener Pack

4<sup>th</sup> – 6<sup>th</sup> Place will be awarded Shine Auto Salon Air Freshener Pack

(Coupon applies to regular price items with expiration to 30 December 2021)

# SSMDG Classicsracer V8 Challenge 2021

## Race Regulations



**Castle Pole Position Award** winning will be awarded

*Castle Trophy and Washing Liquid x 12.*

**ThunderX3 Fastest Lap Award** winner will be awarded

*ThunderX3 Trophy and TC3 Gaming Chair*



**Best Race Livery** winner will be awarded

*Best Race Livery Trophy and Aston Martin Key Ring*

**Team Championship** winner will be awarded

*Team Championship Trophy*



**OEC Most Hardcore Driver** will be awarded

*OEC Most Hardcore Driver Trophy, Oloiya Product, and Aston Martin Key Ring*



**Z-Challenger Most Improved Driver** will be awarded

*Z-Challenger Most Improved Driver Trophy, **Challenger** Coupon 3 sets, ParknShop Coupon HK\$50 and Aston Martin Pull Bag*





## SSMDG Classicsracer V8 Challenge 2021 Race Regulations



### Rocket Trophy

The top Blue Division river will be awarded Rocket Trophy and *Aston Martin Key Ring*

## ROCKET

SSMDG has acquired Rocket Battery in sponsoring grand prizes  
to the top 3 drivers with the highest combined score of the 2020-2021 SSMDG GT Sport Championships.

Winner <b>HK\$800</b> Power Award	2nd Place <b>HK\$600</b> Power Award	3rd Place <b>HK\$400</b> Power Award
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(Coupon applies to regular price items with expiration to 30 December 2021)

